Programming: C++, Python, JavaScript

Robotics: ROS, OpenCV, Simulation, Networking

Perception: Kalman Filter, Particle Filter, Graph SLAM

Navigation: Path Planning, Controls, Obstacle Detection

Embedded: MCU, Jetson, Raspberry Pi, Motors

Sensors: LiDAR, Camera, IMU, GPS, UWB, Arms

Tools: Git, Linux, Bash, Jenkins, Agile, Docker

Web/Mobile: React, React Native, Node, Express, SQLite

Languages and Technologies

Bachelor of Engineering, Mechatronics Engineering (Co-op)

McMaster University, Dean’s Honour List (3.8 GPA), Teaching Assistant

Education

Diligent Software Engineer possessing 2 years of professional working experience in software and simulation development, with emphasis in autonomous vehicle and mobile robot technologies. Passionate about building robust and innovative software solutions that seamlessly interface hardware systems with humans and real-world applications.

Profile Summary

Employment

Software Developer July 2021 to Present

Clearpath Robotics, Platform OS

* Develop and maintain open-source and proprietary software for ROS 1 and ROS 2 mobile robotic platforms.
* Build internal software tools and test suites to support integration, client success, and production teams.
* Execute custom software integrations of sensors, manipulators, and networking devices with robots.
* Collaborate with cross-functional engineering teams to deliver on complex customer projects.

Software Engineer January 2021 to June 2021

ARVI AI, Autonomous Driving

* Implemented and demoed localization, mapping, and autonomous navigation on a Polaris GEM electric vehicle.
* Developed peer-to-peer middleware services for distributed hardware, software, and simulation systems.
* Wrote software drivers to integrate sensors, steering and throttle controllers with real vehicle, simulation, and ROS.

Software Developer Intern June 2020 to September 2020

Clearpath Robotics, Platform OS

* Spearheaded Node/Express backend development of a web application that allows remote user interface with ROS robots, including manual control and sending autonomous navigation missions via satellite map.
* Created responsive frontend user interface components using React to enhance user experience.

Simulation Engineer Intern May 2018 to August 2019

OTTO Motors, Simulation Services

* Designed, developed, and validated discrete-event simulation models of autonomous mobile robots and battery discharging in manufacturing facilities, to conceptualize and evaluate material transport solutions for customers.
* Extended internal simulation software library with crucial features, such as key metric trackers for robot missions.

Personal Projects

Affordable Outdoor Localization, Research Capstone May 2020 to April 2021

* Led engineering design and implementation of a low-cost outdoor localization solution, which fuses low-cost IMU and UWB sensors using a Particle Filter to estimate robot pose.

Guardian, Intelligent Surveillance System April 2020 to July 2020

* Architected an intelligent surveillance system on a Raspberry Pi that leverages ROS, OpenCV, and live camera data to detect intruders, and alert users via text and email.

Telephone: 1-647-966-3926 Email: joeyyang.ai@gmail.com Location: Waterloo, Ontario, Canada GitHub: joeyjyyang

Joey Yang

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